

Imperial College London

# AUTOMATIC CODE GENERATION FOR GPUs USING DEVITO

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# Talk outline

- Motivation why do we care?
- Who or what is Devito?
- GPU support without the excruciating pain
- Roadmap
- Closing remarks
- Acknowledgements

# Motivation

- Seismic imaging:
  - FWI, RTM, LS-RTM, TTI, elastic, visco-elastic propagators, etc.
  - Some of the most computational expensive and algorithmically complex workloads found in industry.
- Reducing the cost of modernizing software for exascale and Cloud.
- Skills/knowledge gap between geophysicists, data scientists and HPC developers.
- Do researchers/developers have the tools that they need to develop next-generation AI/ML technologies?



### Who or what is Devito?

# **Traditional approach**





void kernel(...) {

•••

...

}

<impenetrable code with aggressive
performance optimizations written
by rockstars, gurus, ninjas,
unicorns and celestial beings>

$$m\frac{\partial^2 u}{\partial t^2} + \eta\frac{\partial u}{\partial t} - \Delta u = 0$$



void kernel(...) {

•••

...

<impenetrable code with aggressive
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$$m\frac{\partial^2 u}{\partial t^2} + \eta\frac{\partial u}{\partial t} - \Delta u = 0$$

$$m\frac{\partial^2 u}{\partial t^2} + \eta\frac{\partial u}{\partial t} - \Delta u = 0$$

eqn = m \* u.dt2 + eta \* u.dt - u.laplace



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void kernel(...) { ... }



#### Devito: a DSL and compiler for explicit finite differences

- **Python** package easy to learn (and no, this does not mean it runs slow)
- Devito is a compiler that generates optimized parallel code:
  - C, SIMD, OpenMP, OpenMP 5 offloading, MPI (soon OpenACC)
  - x86 (including Xeon Phi series), GPUs, ARM64, Power8/9
- Composability: integrate with existing codes and AI/ML
  - Integrate with existing codes in other languages
  - Works out-of-the-box with other popular packages from the Python ecosystem (e.g. PyTorch, NumPy, Dask, TensorFlow)
- Open source platform MIT license.
- Best practises software engineering: extensive software testing, code verification, CI/CD, documentation, tutorials and PR code review.
- Cloud ready Wednesdays hands-on workshop+hackathon running on Azure.

# Growing open source and commercial community

- Started in 2016 ... just released **Devito v4.1**:
  - Core compiler is 17k lines of code, 8k lines of comments for developers
  - 9k lines of unit and regression tests used in CI/CD (ie automated testing)
  - ~40 Jupyter tutorials and examples included in CI/CD
  - 32 contributors to the code base, 7 people in the core team.
- Users:
  - Several companies financially support the open source Devito consortium. Announced: BP, DUG, Microsoft, Shell (more are welcome!)
  - Worked with DUG to bring Devito from research to production grade.
  - 272 people on our open Slack workspace from 90+ different companies and research institutions.

# GPU support - without the excruciating pain







## Generated code

https://github.com/devitocodes/devito/blob/master/examples/gpu/01\_diffusion\_with\_openmp\_offloading.ipynb

```
#pragma omp target enter data map(to: u[0:u_vec->size[0]][0:u_vec->size[1]][0:u_vec->size[2]])
for (int time = time_m; time <= time_M; time += 1)
{\mathbf f}
  #pragma omp target teams distribute parallel for collapse(2)
  for (int x = x_m; x \le x_M; x += 1)
    for (int y = y_m; y \le y_M; y += 1)
      <stencil update for the 2D diffusion equation>
    }
  }
#pragma omp target update from(u[0:u_vec->size[0]][0:u_vec->size[1]][0:u_vec->size[2]])
#pragma omp target exit data map(release: u[0:u_vec->size[0]][0:u_vec->size[1]][0:u_vec->size[2]])
```

Through sophisticated data dependence analysis, the Devito compiler knows:

- where to insert the OpenMP pragmas for host-device data movement
- what the parallel and reduction loops are, so it knows where to insert the OpenMP pragmas for parallelism and synchronization

# **Current performance on GPUs**

- Devito v4.1 https://github.com/devitocodes/devito/releases/tag/v4.1
- GPU offloading via OpenMP 5
- NVidia V100
- Propagator performance (includes BCs/sources/receivers/...)

#### • No performance optimizations yet (join us on Wednesday!)

	OI (Flops/Bytes)	GFlops/s	attainable peak	FD-GPoints/s
<b>iso-acoustic</b> (12th order, 512 <sup>3</sup> points)	3.74	600	18%	8.80
<b>TTI</b> (12th order, 350 <sup>3</sup> points)	<b>3.64</b> (thanks to symbolic optimizations)	387	11%	1.15

### MPI support — so far, only for CPUs

#### mpirun <mpi args> python app.py

No changes to user code required!

# GPU support roadmap

- JIT-backdoor to engage HPC/GPU developers directly in Devito development
- MPI support for domain decomposition across multiple devices
  - UCX proposed as an alternative
- Strategies for checkpointing (optimal strategies, lossy compression)
- OpenACC backend (started last week; PR at Wednesdays hackathon?)
- Performance optimization (shared memory?)
- Other backends (OneAPI, CUDA, ...) ?

# Conclusions

- Devito is an open-source <u>high-productivity</u> and <u>high-performance</u> Python framework for finite-differences.
- Driven by commercial & research seismic imaging demands:
  - Industrial advisory board == Devito consortium.
- Based on actual compiler technology (not a source-to-source translator!)
- Interdisciplinary, interinstitutional, international open source effort.
- Growing open source community and commercial users
- Gentle request: Many(!) silent/semi-anonymous industry users open source is still a novel idea in this industry despite clear evidence from tech industry that it is a critical business strategy. Please engage.



Website: <u>http://www.devitoproject.org</u> GitHub: <u>https://github.com/opesci/devito</u> Slack: <u>https://opesci-slackin.now.sh</u>

# Acknowledgements

• Thanks for our sponsors who are supporting and collaborating on the continued open source development of Devito for the wider community





- Thanks to our many collaborators and contributors, in particular (those in bold are at OGHPC running the workshop on Wednesday)
  - George Bisbas (see poster session)
  - Edward Caunt (see poster session)
  - Navjot Kukreja (ask about AD and compression)
  - Fabio Luporini (lead Devito developer, and GPU support)
  - Vitor Mickus (see poster session)
  - Rhodri Nelson (ask about PDE's/solvers)
  - SLIM Group: Felix Herrmann, Mathias Louboutin, Philipp Witte (talk)

For a full list of contributors for each release please see <a href="https://github.com/devitocodes/devito/releases">https://github.com/devitocodes/devito/releases</a>